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» Docker Basic Workflow... and more!

# **Java Containerization**

**BY AMJAD AFANAH** 

# WHAT IS A LINUX CONTAINER?

A Linux container is an operating system level virtualization technology that, unlike a virtual machine (VM), shares the host operating system kernel and makes use of the guest operating system system libraries for providing the required OS capabilities. Since there is no dedicated operating system, containers are more lightweight and start much faster than VMs.

In 2013, Docker was developed as an open platform for packaging, deploying, and running distributed applications. Docker uses its own Linux container library called libcontainer. It has become the most popular and widely used container management system.

This Refcard will focus on the design, deployment, service discovery and management of Java applications on Docker.

# DOCKER'S ARCHITECTURE

Docker uses a typical client-server architecture. The Docker client talks to the Docker daemon, which does the heavy lifting of building, running, and distributing your Docker containers. The Docker client and daemon communicate via sockets or through a RESTful API.

REFERENCE	DESCRIPTION
Docker Images	Read-only templates that use union file systems to combine layers—making them very lightweight. Images are built from Dockerfiles.
Docker Registries	Store Docker images. Users can push (or publish) their images to a public registry (like <u>Docker Hub</u> ) or to their own registry behind a firewall. Registries store the "tagged" images—allowing users to maintain different versions of the same image.
Docker Containers	Virtualized application environments that run on a Docker Host in isolation. Containers are launched from Docker images, adding a read-write layer on top of the image (using a union file system) as well as the network/bridge interface and IP address. When a container is launched, the process specified in the Dockerfile is executed and the logs are captured for auditing and diagnostics.
Dockerfiles	Composed of various commands (instructions) listed successively to automatically perform actions on a base image in order to create a new one. The instructions specify the operating system, application artifacts, data volumes, and exposed ports to be used, as well as the command (or script) to run when launching a Docker container.
Docker Host	A Linux host (either a physical/bare-metal server or a virtual machine) that is running a Docker daemon on which images can be built, pulled or pushed and containers can run in isolation.
Docker Client	Command-line utility or other tool that takes advantage of the Docker API ( <u>docs.docker.com/reference/api/docker_</u> <u>remote_api</u> ) to communicate with a Docker daemon

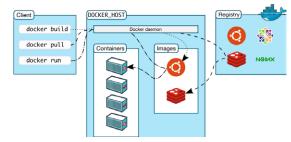


FIGURE 1: DOCKER ARCHITECTURE

### **HOW IS DOCKER DIFFERENT THAN JVM?**

The JVM is Java's solution for application portability across different platforms—but Docker provides a different kind of virtualization that makes use of the guest operating system system libraries, and not just the Java application. When a Docker container is launched, a filesystem is allocated, along with the network/bridge interface and IP address. The command (or script) specified in the Dockerfile used to build the underlying Docker image is then executed and the resulting Linux process then runs in isolation.

As a result, Docker can be used to package an entire JVM along with the JAR or WAR files and other parts of the application into a single container that can run on any Linux host consistently. This eliminates some of the challenges associated with making sure that the right JAR file version is used on the right JVM. Moreover, CPU and Memory resource controls can be used with Docker containers—allowing users to allocate maximum amounts of resources to allocate for an application.

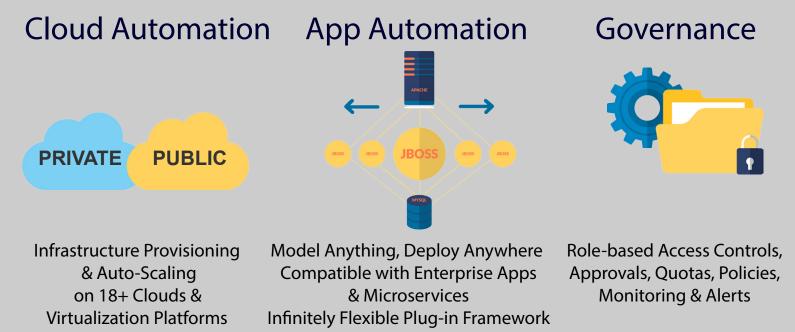
# **DOCKER'S BENEFITS**

### The main advantages of Docker are:

Application Portability—Docker containers run exactly the same on any Linux host. This eliminates the challenge of deploying



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applications across different compute infrastructure (e.g. local developer machine, vSphere VM or in the cloud).

**Higher Server Density**—The light-weight nature of containers allows developers to optimize server utilization for their application workloads by running more containers on the same host while achieving the same isolation and resource allocation benefits of virtual machines.

### THE CHALLENGES WITH DOCKERIZING JAVA APPLICATIONS

Containerizing enterprise Java applications is still a challenge mostly because existing application composition frameworks do not address complex dependencies, service discovery or auto-scaling workflows post-provision. Moreover, the ephemeral design of containers meant that developers had to spin up new containers and re-create the complex dependencies & external integrations with every version update.

DCHQ, available in hosted and on-premise versions, addresses all of these challenges and simplifies the containerization of enterprise Java applications through an advanced application composition framework that extends Docker Compose with cross-image environment variable bindings, automatic container IP retrieval and injection, extensible plug-ins with lifecycle stages to handle service discovery use cases, and application clustering for high availability across multiple hosts or regions.

Once an application is provisioned, a user can monitor the CPU, Memory, & I/O of the running containers, get notifications & alerts, and get access to application backups, automatic scale in/out workflows, and plug-in execution workflows to update running containers. Moreover, out-ofbox workflows that facilitate Continuous Delivery with Jenkins allow developers to refresh the Java WAR file of a running application without disrupting the existing dependencies & integrations.

### **DOCKER BASIC WORKFLOW**

The typical workflow in Docker involves building an image from a Dockerfile or pulling an image from a registry (like Docker Hub).

Once the image is available on the Docker Host, a container can be launched as a runtime environment. Docker Hub has approximately 100 "official" images published by software vendors—eliminating the need to build a Tomcat or MySQL image from scratch in most cases. Once a container is running, it can be stopped, started or restarted using the CLI. If changes are made to the container, a user can commit the changes made into a new image with either the same tag (or version) or a different one. The new image can of course then be pushed to a registry (like Docker Hub).

Instead of listing all the supported workflows, this Refcard walks through Docker Java application examples—starting with basic use cases to more advanced ones.

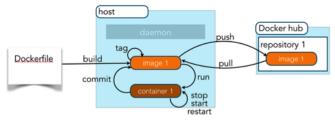


FIGURE 2: DOCKER BASIC WORKFLOW

### SETTING UP DOCKER

### **INSTALLING DOCKER MANUALLY**

You can refer to <u>Docker's official documentation</u> for detailed installation instructions. For Ubuntu for example, please refer to this document: <u>docs.docker.com/engine/installation/ubuntulinux</u>.

You can use these simple commands to install Docker:

apt-get update apt-get -y install wget wget -q0- https://get.docker.com/ | sh

#### **PROVISION A DOCKER-ENABLED LINUX HOST ON ANY CLOUD**

Sign Up on <u>dchq.io</u> for a free account.

- **Register a Cloud Provider**—navigate to Cloud Providers and register an end-point for one of the following: VMware vSphere, OpenStack, Cloudstack, AWS, Google Compute Engine, Microsoft Azure, Rackspace, DigitalOcean, IBM SoftLayer, and others.
- **Create a Cluster**—navigate to Clusters and create a new cluster with Docker networking selected
- **Provision a Docker-enabled Host**—navigate to Machines and provision a Docker-enabled Linux host on the cloud provider & cluster of your choosing.

You can refer to the detailed documentation here: <u>dchq.co/docker-infrastructure-as-a-service.html</u>.

### **DEPLOYING A CONTAINER**

#### **USING DOCKER CLI**

In this example, we'll show you how to deploy a simple Tomcat container with a sample Java WAR file using the Docker CLI.

### CREATE A DOCKER HUB ACCOUNT FOR STORING YOUR IMAGES

- Sign up a free account on Docker Hub: <u>hub.docker.com</u>
- Create a public repository called "tomcat"

# BUILD A CUSTOM TOMCAT IMAGE WITH A SAMPLE JAVA WAR FILE ON YOUR LINUX MACHINE

Clone this GitHub project.

git clone https://github.com/dchqinc/basic-docker-tomcat-example.git

Build your own custom Tomcat image using the Dockerfile cloned from GitHub and push the image to your Docker Hub repository.

docker login docker build -t /tomcat:latest . docker push /tomcat:latest

Here's the basic Dockerfile used in this GitHub project.

FROM tomcat:8.0.21-jre8

COPY ./software/ /usr/local/tomcat/webapps/

The image is built using the Tomcat image with the tag 8.0.21-jre8 and copies the sample Java WAR file into the /usr/local/tomcat/webapps/ directory.

#### **RUN THE CONTAINER USING THE DOCKER CLI**

docker run -p 8080:8080 -d -name tomcat <your-username>/
 tomcat:latest

#### **ACCESS THE SAMPLE APPLICATION**

You can access the sample application on this URL: http://host-ip:8080/ sample



#### ACCESS THE LOGS

You can use this simple command to check the Catalina logs of the Tomcat container

docker logs tomcat

#### CHECK THE FILES INSIDE THE CONTAINER

You can run this command to enter the container and check the files under the webapps directory.

docker exec -it tomcat bash
ls -lrt /usr/local/tomcat/webapps

### USING DCHQ

Here we'll show you how to deploy a simple Tomcat container with a sample Java WAR file using DCHQ

# BUILD A CUSTOM TOMCAT IMAGE WITH A SAMPLE JAVA WAR FILE USING GITHUB AND DCHQ

- Sign Up on <u>dchq.io</u> for a free account
- Register your Docker Hub account by navigating to Cloud Providers and then selecting Docker Registries from the + dropdown
- Navigate to Image Builds and create new build by selecting

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Home	-		_	Action +
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FIGURE 4: DOCKER IMAGE BUILD

#### GitHub from the + dropdown

- Enter the this GitHub URL: <u>github.com/dchqinc/basic-docker-tomcat-example.git</u>
- Run the build using the "play" button

You can refer to the detailed documentation here: <u>dchq.co/docker-compose.html</u>

### CREATE A DOCKER COMPOSE TEMPLATE FOR THE CUSTOM TOMCAT IMAGE

- Sign Up on <u>dchq.io</u> for a free account
- Navigate to App & Machine and select Docker Compose after clicking on the + button. Provide the following YAML file.

tomcat: image: your-username/tomcat:latest mem\_min: 500m cpu\_shares: 1 publish\_all: true

**image: your-username/tomcat:latest** - This is the Docker image that will be pulled from a registry to launch a container. By default, all images are pulled from Docker Hub. - In order to pull from a private repository, the registry\_id parameter needs to be added. This should reference the ID of the Docker registry you would have registered. - To pull from an official repository (like MySQL), you can use simply enter image: mysql:latest - The tag name refers to the tagged images available in a repository.

mem\_min: 500m - mem\_min refers to the minimum amount of memory you would like to allocate to a container. In this case, the container will be allocated at least 50MB of memory and will continue using resources from the host based on the load.

**cpu\_shares: 1**—cpu\_shares refer to the amount of CPU allocated to the container

**publish\_all: true**—If the value is true, this parameter will randomly bind all the exposed ports in the Dockerfile to a random port between 32000-59000 on the host. In this case, port 8080 is exposed in the Dockerfile—so a random port on the host will be bound to port 8080 in the container.

#### RUN THE CUSTOM TOMCAT IMAGE USING DCHQ

- Navigate to the Library and click Customize on the applications you would like to run (e.g. Basic Tomcat).
- Select the Cluster of your choosing and then click Run

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FIGURE 5: DOCKER APP REQUEST

### **DEPLOY A MULTI-TIER NAMES DIRECTORY JAVA APPLICATION**

# CONFIGURING THE WEB.XML AND WEBAPP-CONFIG.XML FILES IN THE JAVA APPLICATION

You can clone this sample "Names Directory" Java application from GitHub.

git clone https://github.com/dchqinc/dchq-docker-java-example.git

This is the most important step in "Dockerizing" your Java application. In order to leverage the environment variables you can pass when running containers, you will need to make sure that your application is configured in a way that will allow you to change certain properties at request time—like:

- The database driver you would like to use
- The database URL
- The database credentials
- Any other parameters that you would like to change at request time (e.g. the min/max connection pool size, idle timeout, etc.)

To achieve this, you need pass environment variables in the context file storing your JNDI datasource connection details. Instead of hard-coding the database information, this file should have environment variables that can be overridden at request time. Here is the documentation on setting up JNDI connection details in Tomcat: <u>tomcat.apache.org/tomcat.6.0-doc/jndi-datasource-examples-howto.html</u>

Here's documentation on defining a context in Tomcat: <u>tomcat.apache.</u> <u>org/tomcat-6.0-doc/config/context.html#Defining\_a\_context</u>





In this example, we will configure web.xml to use the bootstrap Servlet to start up the Spring context.

### github.com/dchqinc/dchq-docker-java-example/blob/master/src/main/ webapp/WEB-INF/web.xml

You will notice that the contextConfigLocation is referencing /WEB-INF/spring/webapp-config.xml

Next, we will need to configure parameters in the webapp-config. xml file to reference host environment variables that will be passed at request time.

### github.com/dchqinc/dchq-docker-java-example/blob/master/src/main/ webapp/WEB-INF/spring/webapp-config.xml

```
<br/>
<bean id="dataSource" class="snaq.db.DBPoolDataSource" destroy-<br/>
method="release"><br/>
<property name="driverClassName" value="${database_<br/>
driverClassName}"/><br/>
<property name="user" value="${database_url}"/><br/>
<property name="inPool" value="${database_password}"/><br/>
<property name="maxPool" value="10"/><br/>
<property name="maxPool" value="10"/><br/>
<property name="maxPool" value="10"/><br/>
<property name="idleTimeout" value="60"/>
```

You will notice that specific dataSource properties are referencing the following environment variables that will be passed on at request time:

- database\_driverClassName
- database\_url
- database\_username
- · database\_password

If you are unable to change the context files in your Java application, then you can use DCHQ's plug-in framework to execute custom scripts to search for hard-coded parameter values and replace them with the right database connection details. DCHQ automatically retrieves information about the container IP, port and environment variable values for the connected database and allows you to inject this information inside Tomcat or other application servers that may need to connect to it.

#### USING THE LIQUIBASE BEAN TO INITIALIZE THE CONNECTED DATABASE

We typically recommend initializing the database schema as part of the Java application deployment itself. This way, you don't have to worry about maintaining separate SQL files that need to be executed on the database separately.

However, if you already have those SQL files and you still prefer executing them on the database separately—then DCHQ can help you automate this process through its plug-in framework. You can refer to this section for more information.

In order to include the SQL scripts for creating the database tables in the Java application, you will need to configure webapp-config. xml file to use Liquibase bean that checks the dataSource and runs new statements from upgrade.sql. Liquibase tracks which changelog statements have run against each database.

### github.com/dchqinc/dchq-docker-java-example/blob/master/src/main/ webapp/WEB-INF/spring/webapp-config.xml

```
<bean id="liquibase" class="liquibase.integration.spring.
SpringLiquibase">
        <property name="dataSource" ref="dataSource" />
        <property name="changeLog" value="/WEB-INF/upgrade/upgrade.sql"
/>
</bean>
```

Here's the actual upgrade.sql file with the SQL statements for initializing the schema on the connected MySQL, PostgreSQL or Oracle database: github.com/dchqinc/dchq-docker-java-example/blob/master/src/main/webapp/WEB-INF/upgrade/upgrade.sql

### DEPLOY A MULTI-TIER JAVA APPLICATION USING THE DOCKER CLI

# BUILDING A DOCKER IMAGE FOR TOMCAT WITH THE JAVA WAR FILE USING THE DOCKER CLI

You can create a very simple Dockerfile that simply copies the Java WAR file into the /usr/local/tomcat/webapps directroy.

### First, you can simply wget the actual Java WAR file from the GitHub project.

wget https://github.com/dchqinc/dchq-docker-java-example/raw/master/ dbconnect.war

### Then create the Dockerfile

FROM tomcat:8.0.21-jre8
RUN ["rm", "-rf", "/usr/local/tomcat/webapps/ROOT"] COPY dbconnect.
war /usr/local/tomcat/webapps/ROOT.war
CMD ["catalina.sh", "run"]

# Finally, build your "Names Directory" Tomcat image using the Dockerfile and push the image to your Docker Hub repository.

docker login
docker build -t your-username/tomcat-names:latest .
docker push your-username/tomcat-names:latest

### **RUN THE TWO-TIER JAVA APPLICATION USING THE DOCKER CLI** First, you can run the MySQL container.

docker run -d -e MYSQL\_USER=root -e MYSQL\_DATABASE=names -e MYSQL\_ ROOT\_PASSWORD=password -name mysql mysql:latest

Then you can run the Tomcat container, which already contains the Names Directory Java WAR file. The Tomcat container will be linked to MySQL.

docker run -d -p 8080:8080 -name names-directory -link mysql:mysql -e database\_driverClassName-com.mysql.jdbc.Driver -e database\_ url=jdbc:mysql://mysql:3306/names -e database\_username=root -e database\_password-password your-username/tomcat-names

You can access the Names Directory application on this URL: http:// host-ip:8080  $\,$ 

### **DEPLOY A MULTI-TIER JAVA APPLICATION USING DCHQ**

CREATING DOCKER COMPOSE APPLICATION TEMPLATES THAT CAN RE-USED ON ANY LINUX HOST RUNNING ANYWHERE

Once logged in to DCHQ (either the hosted DCHQ.io or on-premise



version), a user can navigate to App & Machine and then click on the + button to create a new Docker Compose template.

We have created 52 application templates using the official images from Docker Hub for the same "Names Directory" Java application—but for different application servers and databases: <u>github.com/dchqinc/</u> <u>dchq-docker-java-example</u> <u>github.com/dchqinc/dchq-docker-java-solr-</u> <u>mongo-cassandra-example</u>

The templates include examples of the following application stacks (for the same Java application): Apache HTTP Server (httpd) & NGINX for load balancing—Tomcat, Jetty, WebSphere and JBoss for the application servers—Solr for the full-text search—and MySQL, MariaDB, PostgreSQL, Oracle XE, Mongo and Cassandra for the databases.

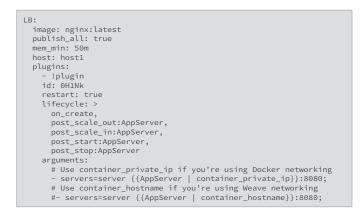
### DOCKER SERVICE DISCOVERY USING PLUG-IN LIFECYCLE STAGES

Across all these application templates, you will notice that some of the containers are invoking BASH, Perl, Python, or Ruby script plug-ins in order to configure the container at different life-cycle stages.

These plug-ins can be created by navigating to Plug-ins. Once the script is provided, the DCHQ agent will execute this script inside the container. A user can specify arguments that can be overridden at request time and post-provision. For a BASH script, anything preceded by the \$ sign is considered an argument—for example:

**file\_url** can be an argument that allows developers to specify the download URL for a WAR file. This can be overridden at request time and post-provision when a user wants to refresh the Java WAR file on a running container.

The plug-in ID needs to be provided when defining the YAML-based application template. For example, to invoke a BASH script plug-in for NGINX, we would reference the plug-in ID as follows:



The service discovery framework in DCHQ provides event-driven lifecycle stages that executes custom scripts to re-configure application components. This is critical when scaling out clusters for which a load balancer may need to be re-configured or a replica set may need to be re-balanced.

You will notice that the NGINX plug-in is getting executed during these different stages or events:

- When the NGINX container is created—in this case, the container IP's of the application servers are injected into the default configuration file to facilitate the load balancing to the right services
- When the application server cluster is scaled in or scale out—in this case, the updated container IP's of the application servers are

injected into the default configuration file to facilitate the load balancing to the right services

• When the application servers are stopped or started—in this case, the updated container IP's of the application servers are injected into the default configuration file to facilitate the load balancing to the right services

So the service discovery framework here is doing both service registration (by keeping track of the container IP's and environment variable values) and service discovery (by executing the right scripts during certain events or stages).

Here are the parameters supported when invoking a plugin: -

- id this is the ID of the plug-in. This can be retrieved from Manage
   > Plugins and then clicking Edit on your plugin of choice.
- **restart** this is a Boolean parameter. If set to true, then the container is restarted after executing the plugin.
- arguments you can override the arguments specified in the plugin here. The arguments can be overridden when creating the template, when deploying the application and post-provision.

The lifecycle parameter in plug-ins allows you to specify the exact stage or event to execute the plug-in. If no lifecycle is specified, then by default, the plug-in will execute on\_create. Here are the supported lifecycle stages:

- on\_create—executes the plug-in when creating the container
- on\_start—executes the plug-in after a container starts
- on\_stop—executes the plug-in before a container stops
- on\_destroy—executes the plug-in before destroying a container
- post\_create executes the plug-in after the container is created and running
- post\_start[:Node]—executes the plug-in after another container starts
- post\_stop[:Node]—executes the plug-in after another container stops
- post\_destroy[:Node]—executes the plug-in after another container is destroyed
- **post\_scale\_out[:Node]**—executes the plug-in after another cluster of containers is scaled out
- post\_scale\_in[:Node]—executes the plug-in after another cluster of containers is scaled in

The application servers (Tomcat, Jetty, JBoss and WebSphere) are also invoking a BASH script plug-in to deploy the Java WAR file from the accessible GitHub URL: <u>github.com/dchqinc/dchq-docker-java-example/</u> <u>raw/master/dbconnect.war</u>

# USING PLUG-INS AND THE HOST PARAMETER TO DEPLOY HIGHLY-AVAILABLE DOCKER JAVA APPLICATIONS

You will notice that the cluster\_size parameter allows you to specify the number of containers to launch (with the same application dependencies). This allows you to deploy a cluster of application servers for example.

The host parameter allows you to specify the host you would like to use for container deployments. This is possible if you have selected Weave as the networking layer when creating your clusters. That way you can ensure high-availability for your application server clusters across



different hosts (or regions) and you can comply with affinity rules to ensure that the database runs on a separate host for example. Here are the values supported for the host parameter:

- **host1**, **host2**, **host3**, **etc**.—selects a host randomly within a datacenter (or cluster) for container deployments
- **IP Address 1, IP Address 2, etc.**—allows a user to specify the actual IP addresses to use for container deployments
- Hostname 1, Hostname 2, etc.—allows a user to specify the actual hostnames to use for container deployments
- Wildcards (e.g. "db-\*", or "app-srv-\*")—to specify the wildcards to use within a hostname

### ENVIRONMENT VARIABLE BINDINGS ACROSS IMAGES

Additionally, a user can create cross-image environment variable bindings by making a reference to another image's environment variable. In this case, we have made several bindings—including database\_url=jdbc:mysql://{[MySQL|container\_ip]]:3306/ [[MySQL|MYSQL\_DATABASE]]—in which the database container IP is resolved dynamically at request time and is used to ensure that the application servers can establish a connection with the database.

Here is a list of supported environment variable values:

- **{{alphanumeric | 8}}**—creates a random 8-character alphanumeric string. This is most useful for creating random passwords.
- {{Image Name | ip}}—allows you to enter the host IP address of a container as a value for an environment variable. This is most useful for allowing the middleware tier to establish a connection with the database.
- {{**Image Name | container\_ip**}}—allows you to enter the name of a container as a value for an environment variable. This is most useful for allowing the middleware tier to establish a secure connection with the database (without exposing the database port).
- **{{Image Name | container\_private\_ip}}**—allows you to enter the internal IP of a container as a value for an environment variable. This is most useful for allowing the middleware tier to establish a secure connection with the database (without exposing the database port).
- **[[Image Name | port\_Port Number]]**—allows you to enter the Port number of a container as a value for an environment variable. This is most useful for allowing the middleware tier to establish a connection with the database. In this case, the port number specified needs to be the internal port number—i.e. not the external port that is allocated to the container. For example, [[PostgreSQL | port\_5432]] will be translated to the actual external port that will allow the middleware tier to establish a connection with the database.
- **{{Image Name | Environment Variable Name}}**—allows you to enter the value an image's environment variable into another image's environment variable. The use cases here are endless—as most multitier applications will have cross-image dependencies.

Here is one example template, but you can check out the GitHub projects for 50 more examples at <u>github.com/dchqinc/dchq-docker-java-example</u> and <u>github.com/dchqinc/dchq-docker-java-solr-mongo-</u> cassandra-example

### 3-TIER JAVA (NGINX—TOMCAT—MYSQL)

LB:
image: nginx:latest
publish_all: true
mem_min: 50m
host: host1
plugins:
- !plugin
id: OH1Nk
restart: true
lifecycle: >
on_create,
post_scale_out:AppServer,
post_scale_in:AppServer,
post_stop:AppServer,
post_start:AppServer
arguments:
<pre># Use container_private_ip if you're using Docker networking</pre>
<pre>- servers=server {{AppServer   container_private_ip}}:8080;</pre>
<pre># Use container_hostname if you're using Weave networking</pre>
<pre>#- servers=server {{AppServer   container_hostname}}:8080;</pre>
AppServer:
image: tomcat:8.0.21-jre8
mem_min: 600m
host: host1
cluster_size: 1
environment:
- database_driverClassName=com.mysql.jdbc.Driver
<pre>- database_url=jdbc:mysql://{{MySQL container_hostname}}:3306/ {{MySQL MYSQL_DATABASE}}</pre>
<pre>{{mysQL_MTSQL_DATABASE}} - database_username={{MySQL MYSQL_USER}}</pre>
<pre>- database_dset flame={{MySQL MYSQL_COSEK}} - database_password={{MySQL MYSQL_ROOT_PASSWORD}}</pre>
plugins:
- !plugin
id: oncXN
restart: true
arguments:
- file_url=https://github.com/dchqinc/dchq-docker-java-
example/raw/master/dbconnect.war
<pre>- dir=/usr/local/tomcat/webapps/ROOT.war</pre>
- delete_dir=/usr/local/tomcat/webapps/ROOT
MySQL:
image: mysql:latest
host: host1
mem_min: 400m
environment:
- MYSQL_USER=root
- MYSQL_DATABASE=names
- MYSQL_ROOT_PASSWORD={{alphanumeric 8}}

# ACCESSING THE IN-BROWSER TERMINAL FOR THE RUNNING CONTAINERS

A command prompt icon should be available next to the containers' names on the Live Apps page. This allows users to enter the container using a secure communication protocol through the agent message queue. A white list of commands can be defined by the Tenant Admin to ensure that users do not make any harmful changes on the running containers.

For the Tomcat deployment for example, you can use the command prompt to make sure that the Java WAR file was deployed under the /usr/local/tomcat/webapps/ directory.

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								1.1	-
No	m Multi-Tier Jav	a (ApacheLB-Tomo	at-Solr-Mongo)						
Clust	SeffLayer-PEDD-	Oocker-Referring							
Environmen	nt (017)								
State		۲							
Created o	n © 1/27/16 10	9:22 AM - admin							
Last Undate	0 2/15/16 2	57 PM - SERVICE_DI	SCOVERY SYSTEM						
	e O Unlimited								
	ie O Unlimited	Status	CPU	Mem	1/0	Host	Ports		
Lear	er er	Status © RUNNING	CPU 0.032%	Mem 975M	1/0 3M/2M	Host 169.54.129.213	Ports 0 : 8080		
Lear Contain >_ = AppServ >_ Terminal	er O Unlimited	RUNNING	0.032%	975M	3M/2M	169.54.129.213	0:8080		
Contain	er er								
Lean Contain > AppServ >Terminal @Logs > +AppServ	er er cswnajj yyhtes)	RUNNING	0.032%	975M	3M/2M	169.54.129.213	0:8080		
Lear Contain > ■ AppServ > Terminal @ Logs > ■ AppServ CapServ	er csswnaj) yyhtes) er	RUNNING     RUNNING     RUNNING	0.032N 0.023N	975M 1933M	3M/2M 44M/34M	169.54.129.213	0:8080		
Leas Contain 3. • AppServ 5. Terminal B Logs 3. • AppServ Gapserv 5. • HTTP-LB	er er cswmaj) yyhtes) er fokwqu)	RUNNING     RUNNING     RUNNING	0.032N 0.023N 0.022N	975M 1933M 95M	3M/2M 44M/34M 253K/0K	169.54.129.213 169.54.129.213 169.54.129.213	0 : 8080 0 : 8080 0 : 8080		

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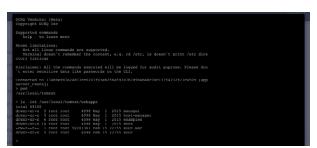


FIGURE 7: CONTAINER TERMINAL

# MONITORING THE CPU, MEMORY & I/O UTILIZATION OF THE RUNNING CONTAINERS

Once the application is up and running, a user can monitor the CPU, Memory, & I/O of the running containers to get alerts when these metrics exceed a pre-defined threshold. This is especially useful when developers are performing functional & load testing.

A user can perform historical monitoring analysis and correlate issues to container updates or build deployments. This can be done by clicking on the \*Stats\*\* button. A custom date range can be selected to view CPU, Memory and I/O historically.



FIGURE 8: CONTAINER MONITORING

# REDEPLOYING CONTAINERS WHEN A NEW IMAGE IS PUSHED INTO A DOCKER REGISTRY

A user can set up a container "re-deployment" policy that can be triggered when a new image is pushed into a Docker registry. This allows users to create continuous delivery workflows based on Docker image builds. This can be done by clicking on the Actions menu of the running application and then selecting Redeploy. A user can then select the Registry and the name of the Repository.

DCHQ.io									Lease & DCHQ -
	- 0								Action -
									o Start
		Nom Multi-Tier Ja	va (ApacheLE-Tomo	at-Solr-Monge)					0 500
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									1 Lease
Machines		Status • RUNNING	-						+ Move
		Created on 0 1/27/161	nimbe - MA 55.0						o Add
		Last Update O 2/15/16 2	57 PM - SERVICE_D	SCOVERY_SYSTEM					A Backup
		Lease O Unlimited							# Plug-ins (Runi
									# Plug-ins (Lifecycle)
		Container	Status	CPU	Mem	1/0	Mast	Perts	Redeploy
	3. ·	AppServer (appServer cswtail	© RUNNING	0.032%	975M	3M/2H	169.54.129.213	0:8080	A Redeploy Profile
									Continuous Delivery
	A	AppServer (appServer, whites)	O RUNNING	0.023%	1933M	44M/34M	169.54.129.213	0:8080	
	5.	Applener	e sunning	0.022%	958	2536.05	169.54.129.211	0:000	Scale-Out
O Image Builds	× •	(appserver_fokwqu)	· Apresento	0.022.0		67.00.00k	202.29.142.413		O Scale-Out (Schedule)
Ann Runs	2	HTTP-LB-(http-lb_wehakm	O RUNNING	0.021%	456	408/08	169.54.129.213	32909 : 8	/ Scale-In
<ul> <li>App mass</li> </ul>		Monoe (monoe, jzskap)	O RUNNING	0.1835	858	358/475	169.54.129.213	0:27012	Scale+In (Schedule)
	(b) -								O Destroy
	2. *	Solr (selr_lsbpsq)	RUNNING	0.020%	171M	327K/0K	169.54.129.213	0:8583	

ENABLING THE CONTINUOUS DELIVERY WORKFLOW WITH JENKINS

UPDATE THE WAR FILE OF THE RUNNING APPLICATION WHEN A BUILD IS TRIGGERED Many developers may wish to update the running application server containers with the latest Java WAR file instead of redeploying containers. This may be a common practice in DEV/TEST environments. For that, DCHQ allows developers to enable a continuous delivery workflow with Jenkins. This can be done by clicking on the Actions menu of the running application and then selecting Continuous Delivery. A user can select a Jenkins instance that has already been registered with DCHQ, the actual Job on Jenkins that will produce the latest WAR file, and then a plug-in to grab this build and deploy it on a running application server. Once this policy is saved, DCHQ will grab the latest WAR file from Jenkins any time a build is triggered and deploy it on the running application server.

ontainer	Active?	CI Endpoint		CI Job	
appserver_cswnaj		DCHQ-Jenkins	٥	dchq webapp jdk7	
		Search: De	oloy Java War File P	lugin	-
	Deploy Ja	va War File Plugin 🗙			
		dir:	/usr/local/tomcat/	webapps/ROOT.war	
		delete_dir:	/usr/local/tomcat/	webapps/ROOT	
		file_url:	https://github.com	/dchqinc/dchq-docker-java-e	xamp
		Restart:			
appserver_fokwqv					
appserver_fokwqv appserver_yyhtes					
			U		

Container	Active	Registry	Ir	nage	
AppServer		DCHQ Private Docker	Hub \$	torncat	
AppServer			\$		
AppServer			\$		
HTTP-I B			\$		
Mongo			\$		
Solr			Ŷ		

FIGURE 11: CONTAINER REDEPLOY DETAILS.PNG

### SCALING OUT THE TOMCAT APPLICATION SERVER CLUSTER

If the running application becomes resource constrained, a user can to scale out the application to meet the increasing load. Moreover, a user can schedule the scale out during business hours and the scale in during weekends for example.

To scale out the cluster of Tomcat servers from 1 to 2, a user can click on the Actions menu of the running application and then select Scale Out. A user can then specify the new size for the cluster and then click on Run Now.







luster name	Scale out?	Active nodes	New size		Host	
AppServer		3	4	٢		
HTTP-I R		1		٢		
Mongo		1		٢		
Solr		1		٢		
Notes	* Scal	e Out from 3 to	4			
Activ	re? 🚺					

As the scale out is executed, the Service Discovery framework will be used to update the load balancer. For Apache HTTP Server, for example, a plug-in updates httpd.conf file to inject the application server container IP's to ensure that the load balancer is routing traffic to the new application server containers added as part of the scale out.

An application time-line is available to track every change made to the application for auditing and diagnostics. This can be accessed from the expandable menu at the bottom of the page of a running application.

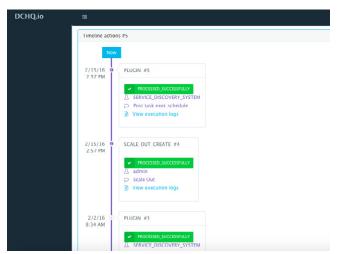


FIGURE 13: APP TIMELINE

Alerts and notifications are also available for when containers or hosts are down or when the CPU & Memory Utilization of either hosts or containers exceed a defined threshold.

# **ABOUT THE AUTHOR -**



**AMJAD AFANAH** is the Founder of DCHQ, a governance, deployment automation and lifecycle management platform for Docker-based applications. He previously worked at VMware and Oracle.



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